



# "Red Teaming" Agility

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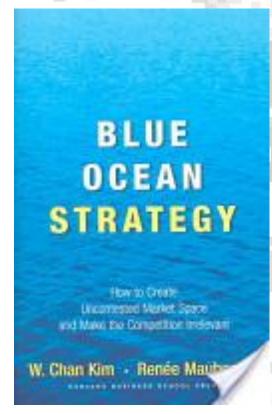
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## **Bottom Line Up Front**







**Innovation** 

**Futures** 

The nexus of red teaming and experimentation in the context of the future operational environment enables the Army to measure the agility of systems, and inform investment in future research, science and technology



## C2 Agility



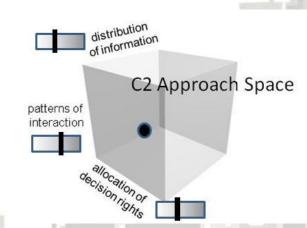
(Institute for Defense Analyses, The Agility Imperative - Expanding Operational Adaptability, 01 FEB 13)

#### What is C2 Agility?

- C2 Agility is defined as the <u>ability to maintain mission effectiveness proactively in the face of changing circumstances and stresses, including the ability to conceptualize, design, create and deploy a successful endeavor (Source: NATO Studies, Analyses, and Simulation (SAS) Research Study Group 065, 2006-2009)</u>
- Function of and enabled by *People, Organizations, Processes, and Systems*
- Emphasis on capability to successfully cope with changes in circumstances
- Attributes include patterns of interaction, distribution of information, and allocation of decision rights
  - Each attribute can be defined, observed, and measured; and comprise the "C2 Approach Space"

#### Why C2 Agility?

- Chairman of the Joint Chiefs of Staff Mission Command and Joint Education White Papers:
  - Response to increasingly complex environment and need for change
  - Calls for changes in Mission Command (C2) and Joint Education
  - Stresses that Joint Education must ensure leaders can:
    - <u>Understand security environment</u> and elements of national power;
    - Deal with surprise and uncertainty;
    - Anticipate and recognize change and lead transitions;
    - · Operate on intent through trust, empowerment, and understanding



Operational Adaptability is a form of Agility



# **Converging Thoughts**



#### C2 Agility

#### Leaders must...

- Understand security environment and elements of national power;
- Deal with surprise and uncertainty;
- Anticipate and recognize change and lead transitions;
- Operate on intent through trust, empowerment, and understanding

## Adaptability

#### **Mission Command**

#### **Principles of Mission Command**

- Create shared understanding
- Provide clear commander's intent
- Exercise disciplined initiative
- Use mission orders
- Accept prudent risk
- Build cohesive teams through mutual trust

#### **Similar Characteristics**

#### Affects organizational effectiveness, efficiency, and force agility

- Ability to move in C2 approach space in response to changing circumstances
- •Ability to change C2 approach is essential
- Need for more agility in spite of declining resources

#### Trust

**Empowerment** 

**Understanding** 

**Authority** 

**Decision Making** 

Leadership

**Information Sharing** 

**Communication** 

Structure

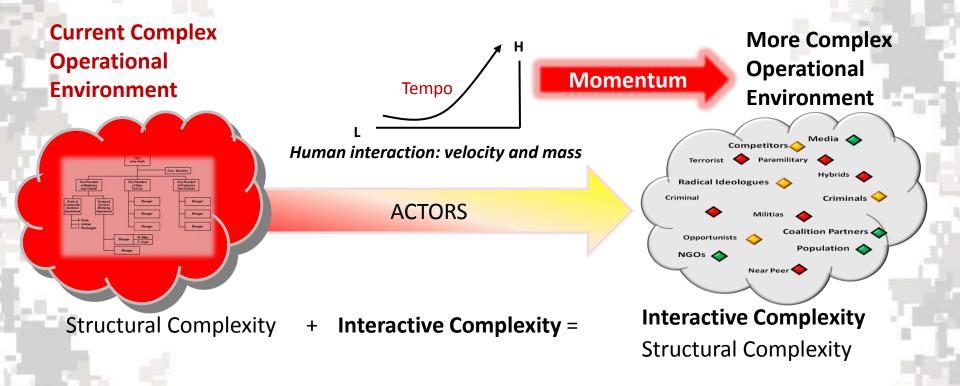
**Degree of Control** 

- •Requires judgment (delegating authority, making decisions, degree of control, and allocating resources)
- Human skill sharpened by experience, study, and observation
- Systems and procedures used to improve the commander's understanding
- Supports Art of Command based on objectivity, facts, empirical methods, and analysis
- Used to overcome the physical and procedural constraints under which units operate



## Complex Environment - Working Premise



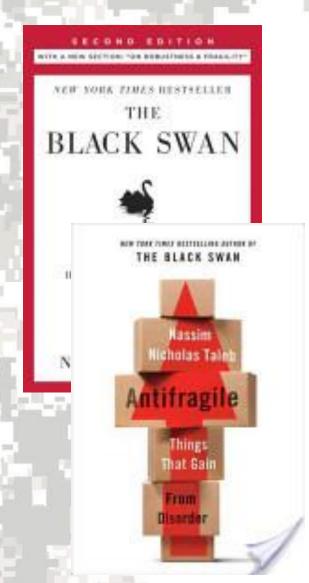


Entry of US forces into a complex environment requires a <u>calculated and controlled mix of</u> <u>engagement, shaping and force. Change unfavorable "order" – "mitigate disorder"</u>



## Black Swan Model for Deep Red Futures





The future is dominated not by trends, but by outliers, extreme events that lie outside the realm of regular expectations. Extreme events are unknown and improbably based upon current understanding, and they carry with them a disproportionately higher mission impact.

Technology that supports our Warfighters which goes beyond resilient and becomes more capable in environments of incomplete understanding. Such systems that improve under conditions of chaos are termed "antifragile".

Agility is a measure of antifragile systems



## Red Teaming Defined

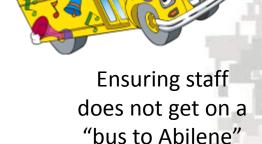




Red Teaming is a function to provide commanders with an independent capability to fully explore alternatives in plans, operations, concepts, organizations and capabilities in the context of the operational environment and from the perspective of our partners, adversaries and others.

## **Red Teamers:**

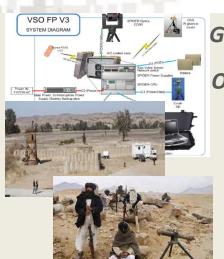
- Identify problems; define the end state
- Challenge planning assumptions
- •Offer alternative perspectives (alternative hypotheses)
- Ensure staffs are assessing the right things
- Help the staff to determine the next right thing to do



http://usacac.army.mil/cac2/UFMCS/mission.asp



# Deployable Force Protection (DFP) Adaptive Red Team (ART) Components

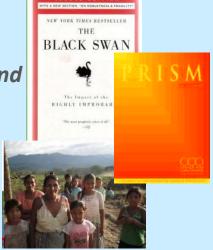


Government & Industry
Participants
Operationally Relevant
Environments
Vulnerability Probes

More Fully Explore
Alternatives in Plans,
Concepts, Operations, and
Organizations

Live Experiment Venues (TSOA)

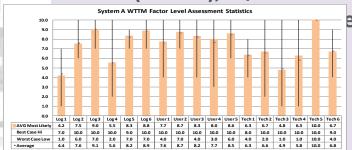
Virtual / Table -Top Experiment Venues

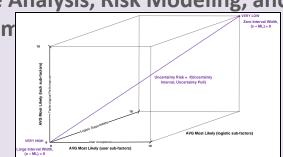


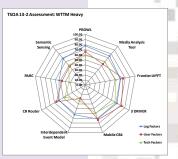
VSO FP = Village Stability Operations Force Protection

TSOA = Technical Support and Operational Analysis **Research Underpinnings** 

Warfighter Technology Tradespace Methodologies (WTTM), Quantitative Analysis, Risk Modeling, and







Uncover Vulnerabilities and Improve System Performance through Scenario-Driven Exercises & Soldier Involvement



# **ART / TSOA Characteristics**



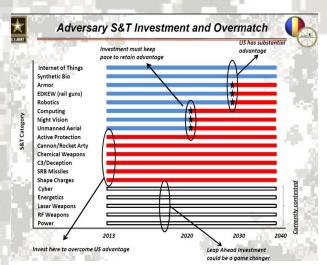
- Live experiment, conducted quarterly, at various venues including Camp Roberts, CA; Fort AP Hill, MD; Camp Blanding, FL; Stennis, MS; Quantico, VA, and Playas, NM
- Accelerates government / industry development across the Services
- Warfighter Driven
- Collaborative Takes advantage of the austere location, attending personnel, and participant investment to further capability development
- Try New Things / Learn New Things Challenge the Limits of Your Technology
- Integration with other systems / Common Operating Pictures / Common Message Protocol
- Vulnerability Analysis: Joint Vulnerability Assessment Branch (JVAB)
- No penalty if "it" doesn't work Benefit from learning environment
- Experiment and assess Feedback and assessments provided to developers for their information and application as they see fit
- Participants include government and industry; they pay their way but leverage warfighters,
   vulnerability probe teams (e.g JVAB), infrastructure, and other participants
- From ART data collection, industry invests their R&D to correct the vulnerabilities exposed and/or implement lessons learned

Not a formal test event or substitute for developmental or operational test and evaluation



# Agility Model within Adaptive Red Teaming





## **Experiments**

Purpose: Provide a conceptual framework, methodology, and a set of metrics needed to observe and measure the agility of Deployable Force Protection and the processes, systems, and tools that contribute.

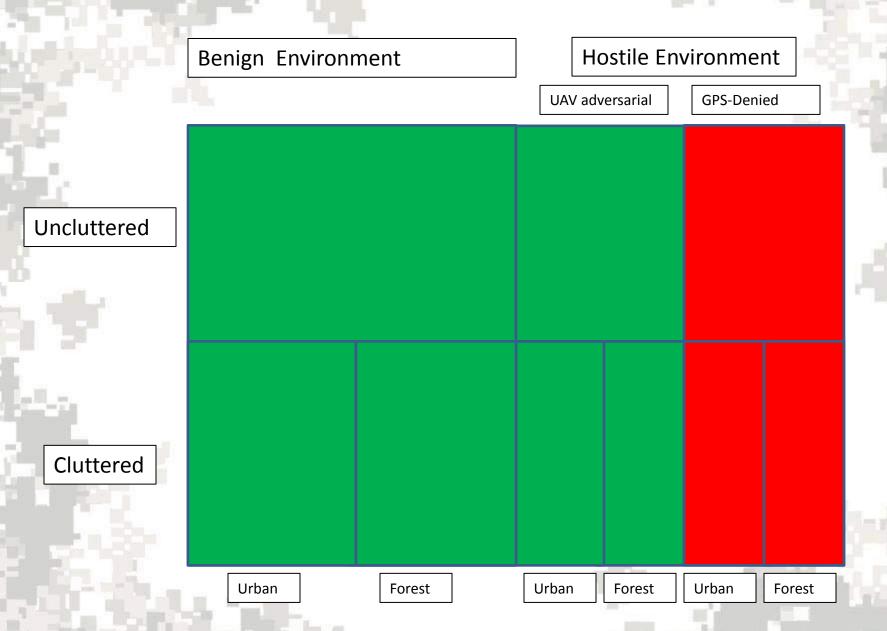
Objective Inform science and technology long term investment decisions by empirical evidence obtained by experimentation

Agility is required to ensure Force Protection in scenarios in which the adversary seeks to counter our technical capabilities with lowcost technologies. TSOA must measure agility in order to inform future science and technology investment opportunities.



# **Notional Force Protection Technology**



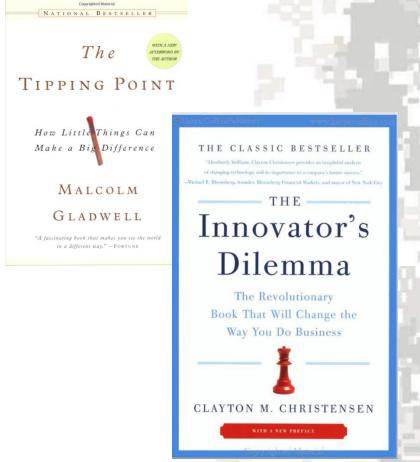




## Agility Model will continue to Grow/Develop



"We are also increasing our investments in vulnerability assessments of both technology and systems as well as expanding our **Red Teaming efforts** to identify potential vulnerabilities in emerging technologies, systems and systems-of-systems, including performance degradation in contested environments, interoperability, adaptability, and training/ease of use."



STATEMENT BY MS. MARY J. MILLER DEPUTY ASSISTANT SECRETARY OF THE ARMY FOR RESEARCH AND TECHNOLOGY BEFORE THE INTELLIGENCE, EMERGING THREATS AND CAPABILITIES SUBCOMMITTEE OF THE HOUSE ARMED SERVICES COMMITTEE ON THE UNITED STATES ARMY'S SCIENCE AND TECHNOLOGY (S&T) PROGRAM FOR FISCAL YEAR 2015 SECOND SESSION, 113TH CONGRESS March 26, 2014



# **Deep Red Futures Informing Agility**





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<u>Problem</u>: To meet the demands of the future strategic environment in alignment with its strategic vision and priorities, the Army must make the BCT and enablers leaner while retaining capability, prevent overmatch through 2025, and set the conditions for fundamental change by 2030-40



By 2025, the Army must operate differently, enable differently, and organize differently to maintain overmatch and to set the conditions for fundamental long-term change

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Deep Red Futures Program: a framework to systematically project multiple variants of the far future operational environment in which future capabilities, doctrines and force structures are formulated, gamed and tested.



## Conclusion

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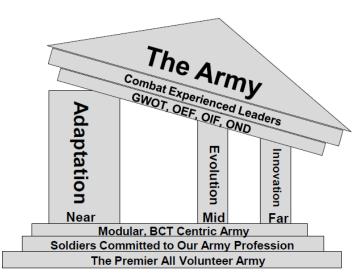




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## **The Army Transition Challenge**

Rebalancing Investment to Meet Future Challenges



"Army of Execution"



"Army of Preparation"

The Army is going to be CONUS-based for the first time since WWII...future Operational Environment challenges requires the force to both leverage and look beyond previous innovation ideas towards a <u>Vision of the Future Army</u>

Agility is a fundamental aspect of innovation for the Army: agile processes and agile technology-enabled capabilities



# **Special Recognition**



Dr. David Alberts, IDA
Professor Chris Arney, USMA Mathematics Department
Professor Patrick Driscoll, USMA Engineering Department
Mr. Phillip Burum, NAVAIR China Lake
Mr. Garret Scott, DoE, NNSA, Oak Ridge
John Klopfenstein, George Gilkes, and Mary O'Dea, ARL
Dr. Niki Goerger, ERDC Vicksburg, ART Program Manager
Mr. Thomas Greco, TRADOC G2 Director
Dr. Susan Canedy, TRADOC G2 Chief of Staff
Mr. Thomas Pappas, TRADOC G2 Futures

## **Thank You**